

Add an Instrument Approach

1. From the Active Flight Plan Page, TAP the desired airport identifier to view the “Waypoint Options” window.
2. TAP “Load Procedures”.
3. TAP on the “Approach” key to open the list of approaches. Scroll as necessary to view the desired approach.
4. TAP on the desired approach. The screen changes to a map of the approach and a list of the waypoints involved.
5. The unit defaults to the “Vectors” transition. TAP the transition to open a window that lists all the transitions.
6. TAP on the desired transition.
7. TAP “Load Approach” or “Activate Approach” as desired. (See below.)

Waypoint Options

Activate Leg
Insert Before
Insert After
Load Procedures
Waypoint Info
Remove

To delete the Approach, TAP on the Approach Header to view the options available. TAP “Remove Approach” and then “OK”.

To change the Approach, TAP on the Approach Header to view the options available. TAP “Select Approach”. TAP the “Approach” key to view all the available approaches. TAP the desired approach then TAP the desired transition and either “Load Approach” or “Activate Approach”.

Approach Options

Activate Approach
Activate Vectors to Final
Activate Missed Approach
Select Approach
Remove Approach

Important!

After an approach has been selected there are three options: “Use Vectors-to-Final”, “Load the Approach” or “Activate the Approach”. The 3 examples below illustrate the differences. VECTORS results with the Final Approach Fix (FAF) as the new Active Waypoint. Any other waypoints there may have been in the Flight Plan or Transition are disregarded and do not appear. “LOAD the Approach” loads all the waypoints of the approach beneath the destination airport. “ACTIVATE the Approach” results in making the Initial Approach Fix (IAF) the new Active Waypoint. The last two methods are recommended since they retain all the waypoints.

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